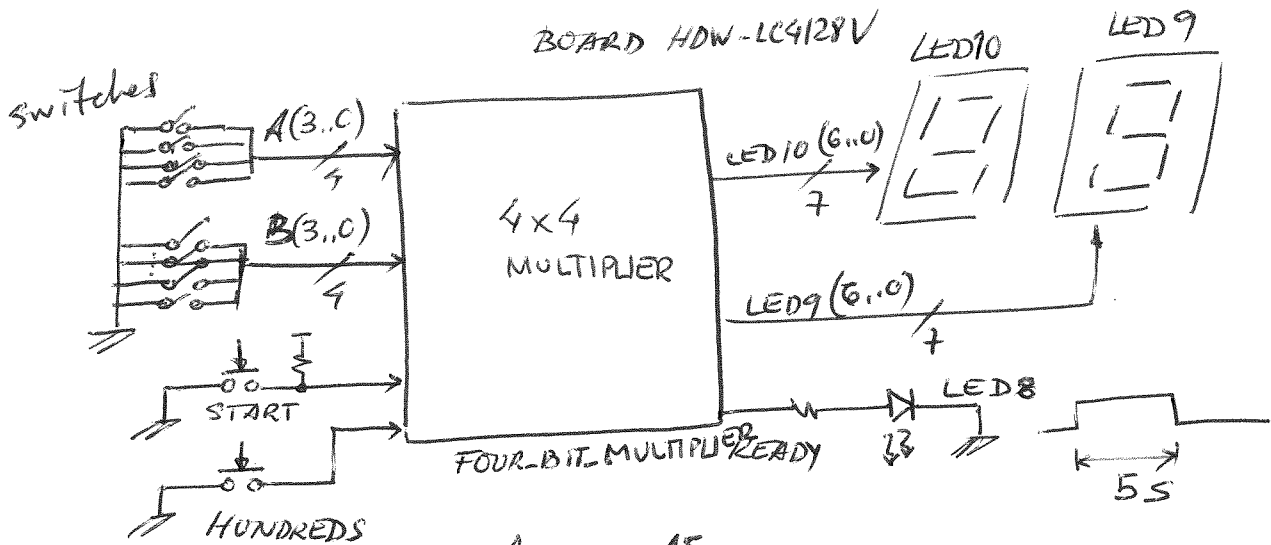


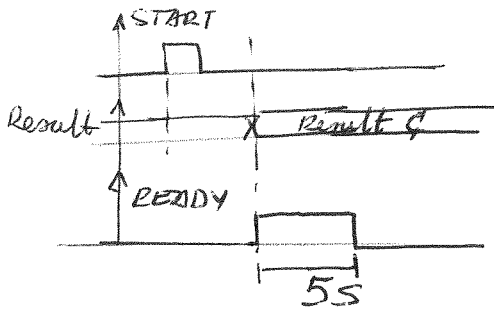
# Planning the problem



$$\begin{array}{r} A \quad 15 \\ \times B \quad 15 \\ \hline C \quad 225 \end{array}$$

→ 1110 0001

0010	0010	0101
Hundreds	Tens	Units



LED10 shows the operand A (multiplier) → F  
 LED9 shows the operand B (multiplicand) → F  
start pulse triggers the operation

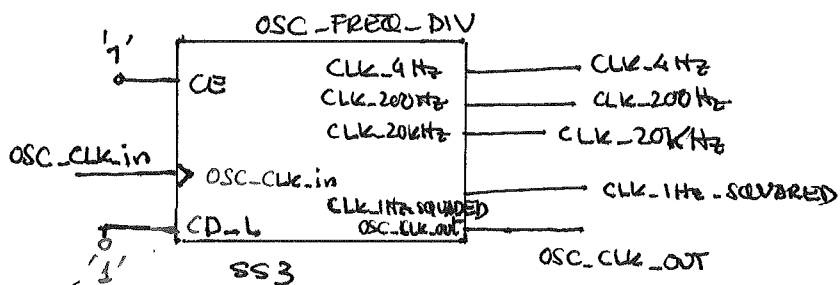
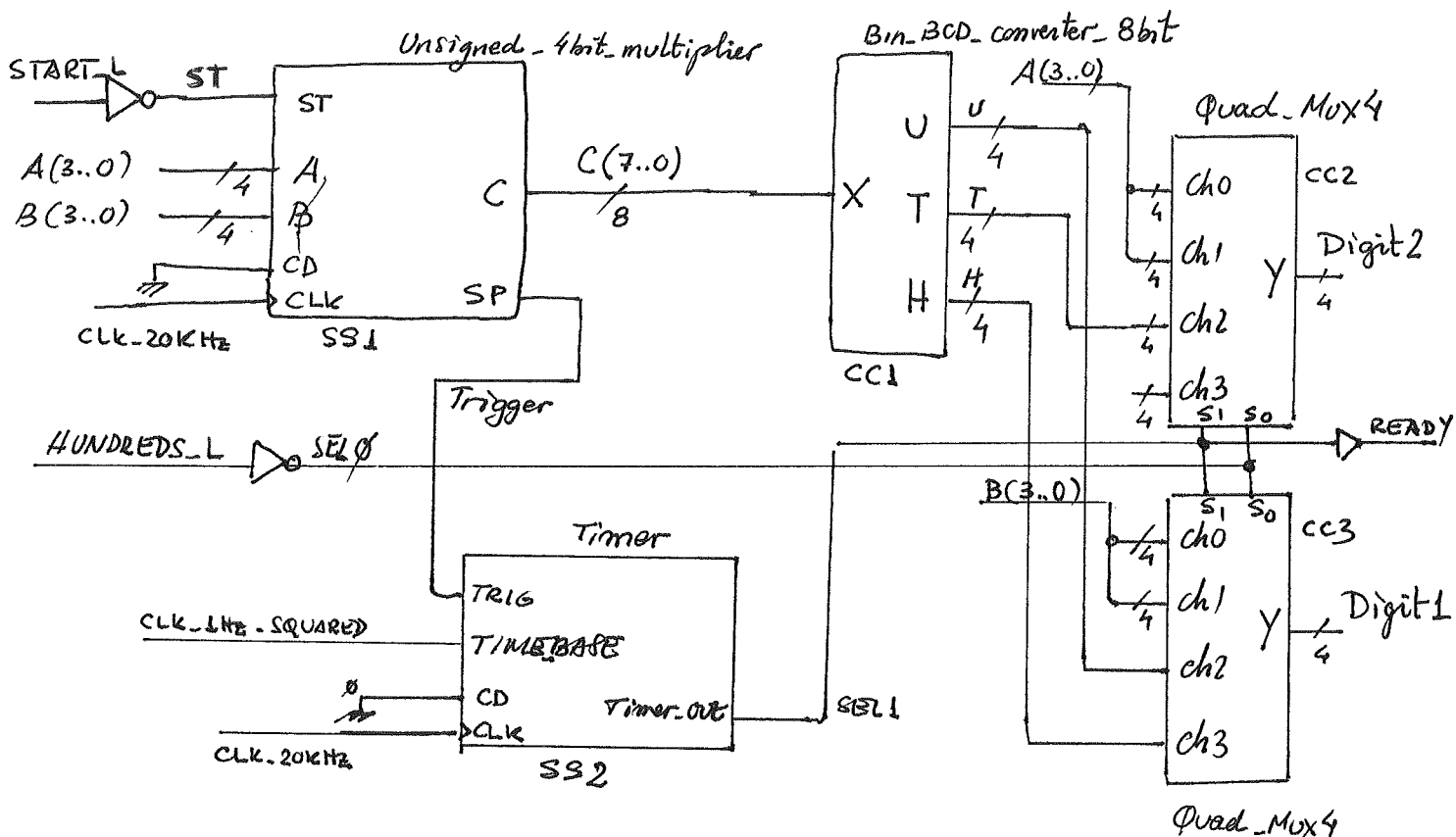
LED10 → shows the Tens → 2

LED9 → shows the Units → 5

Push button Hundreds shows the "hundreds" → H  
 at LED9, while the symbol "H" is displayed at LED10

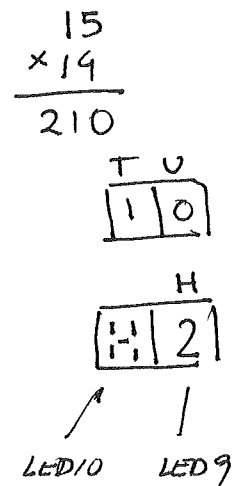
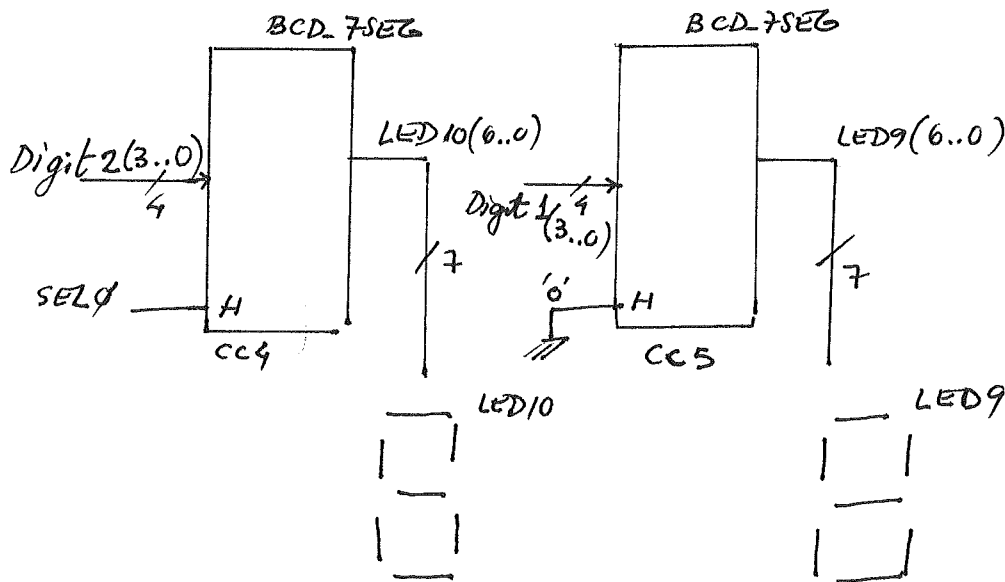
→ The result is displayed while READY is High (5s),  
 then the operand are shown again

# The internal architecture

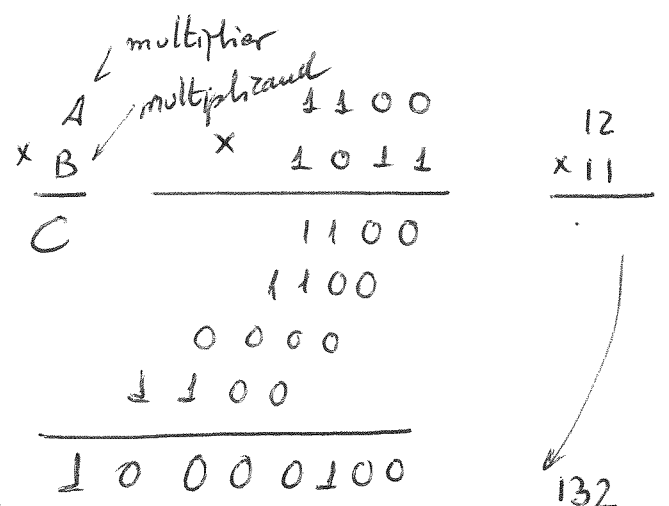
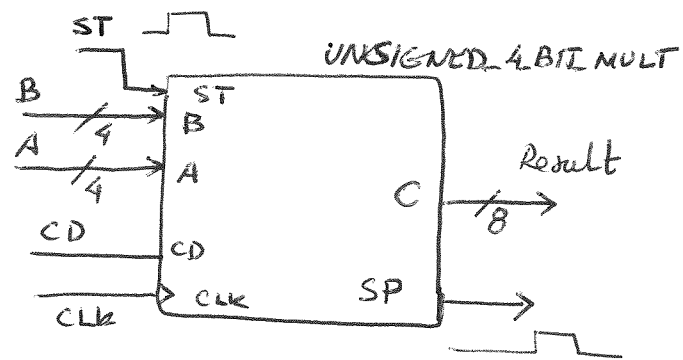


(Ready)	(Hundreds)	LED10	LED9
$s_1$	$s_0$		
0	0	shows A, B	
0	1	shows A, B	
1	0	shows T, U	
1	1	shows H, H	

↑  
symbol



# The 4x4 multiplier

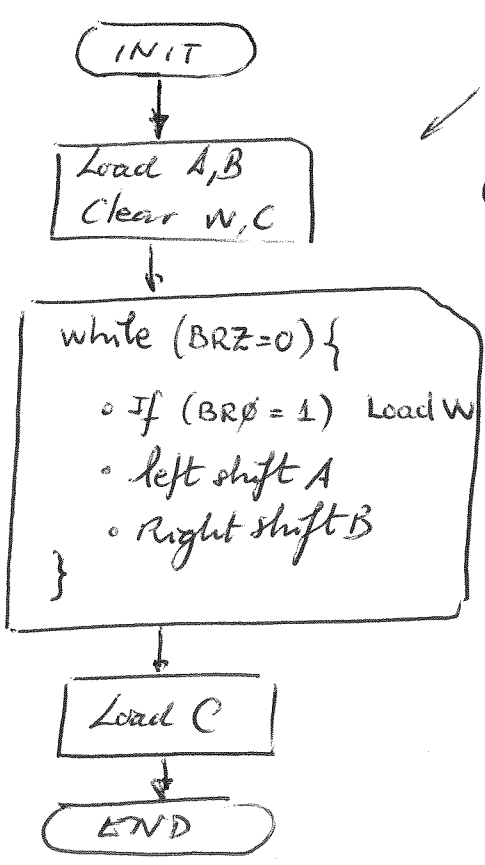
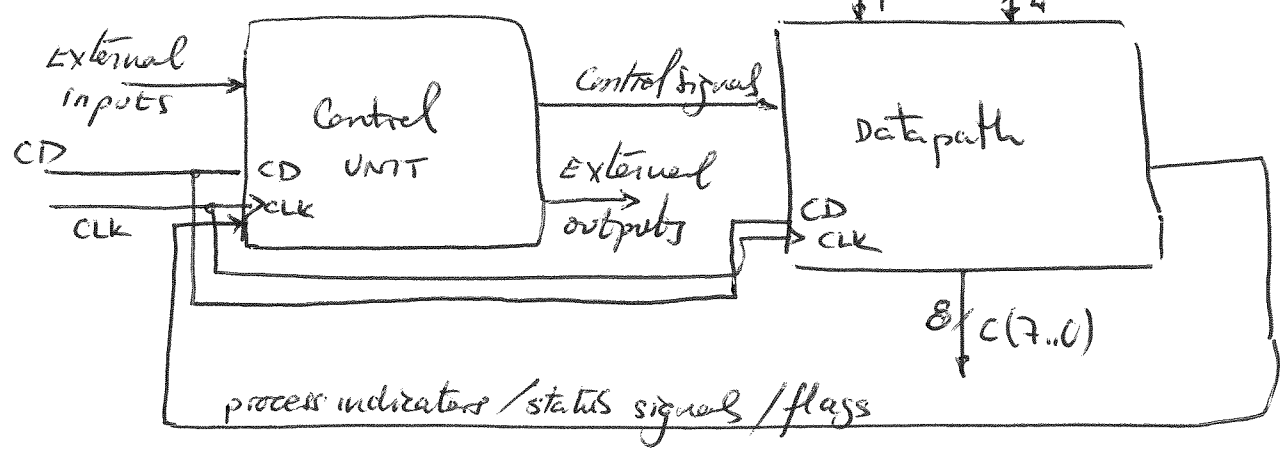


start  $\rightarrow$  ST (start operation)

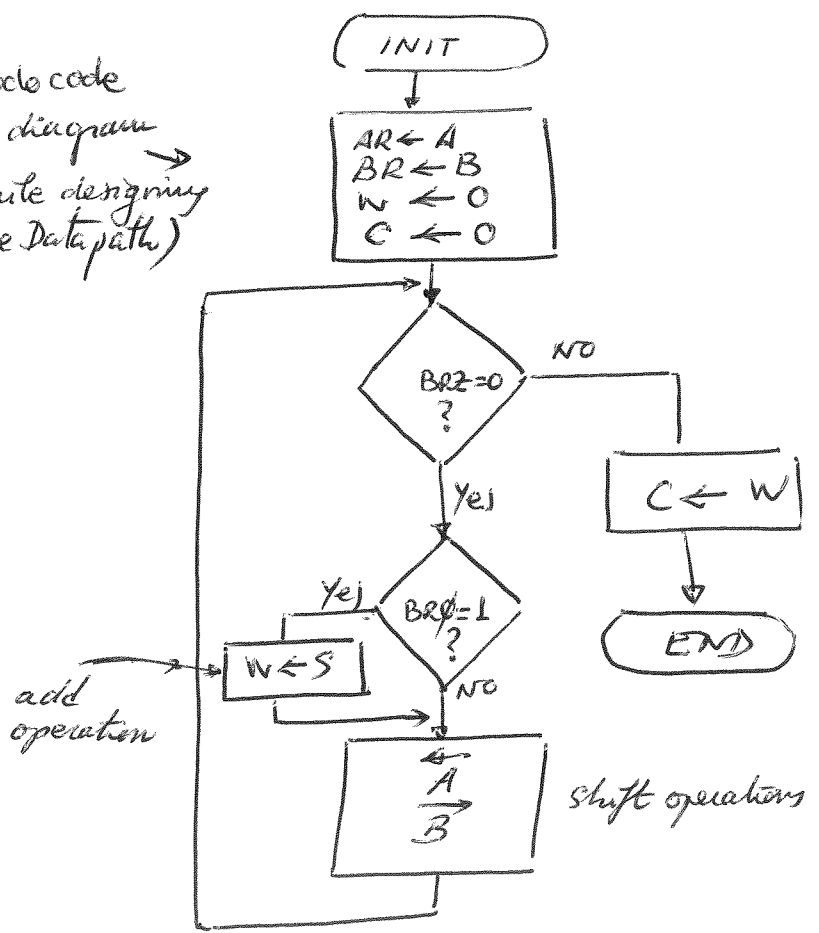
stop  $\rightarrow$  SP (end of operation)

$\rightarrow$  internal architecture

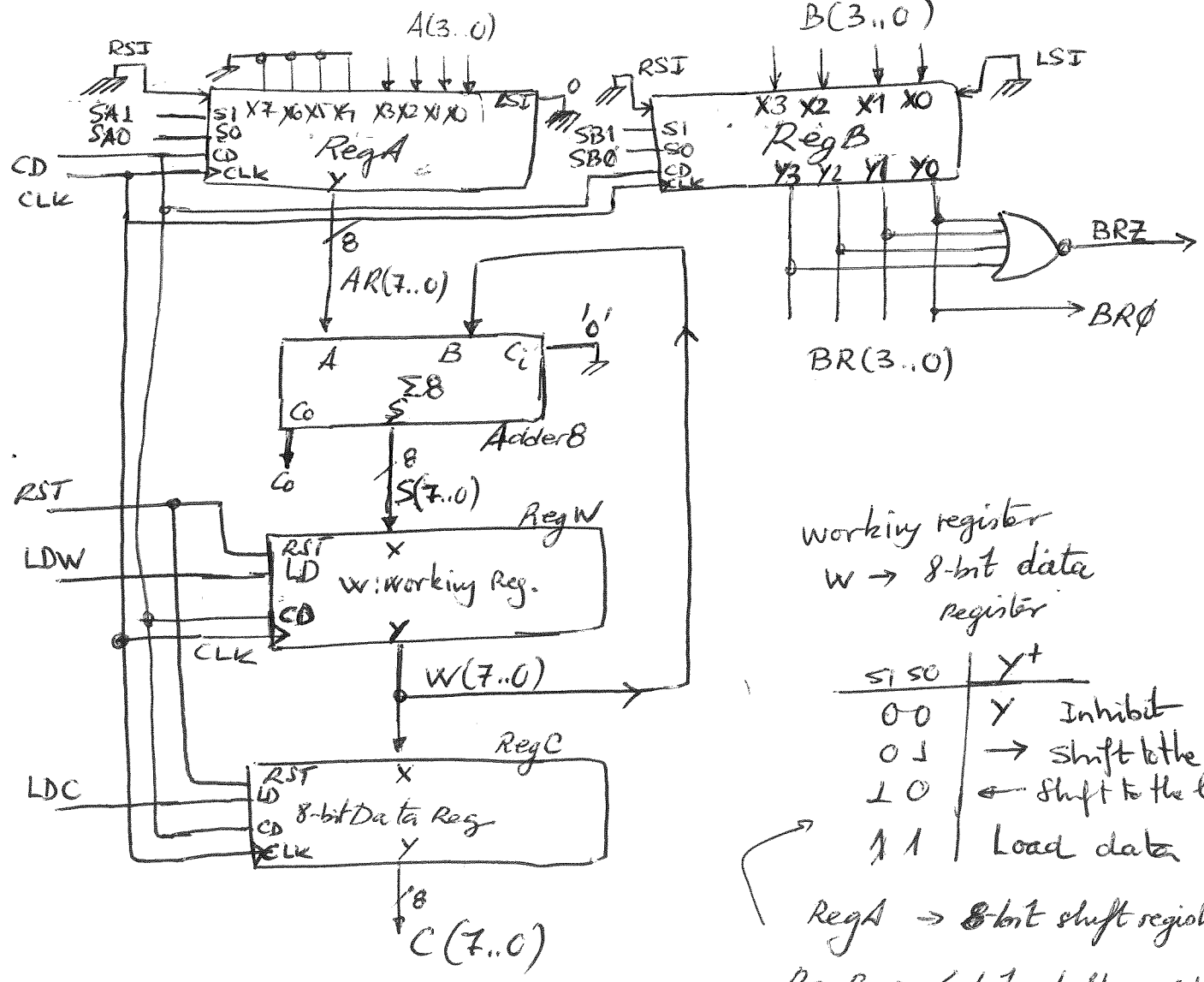
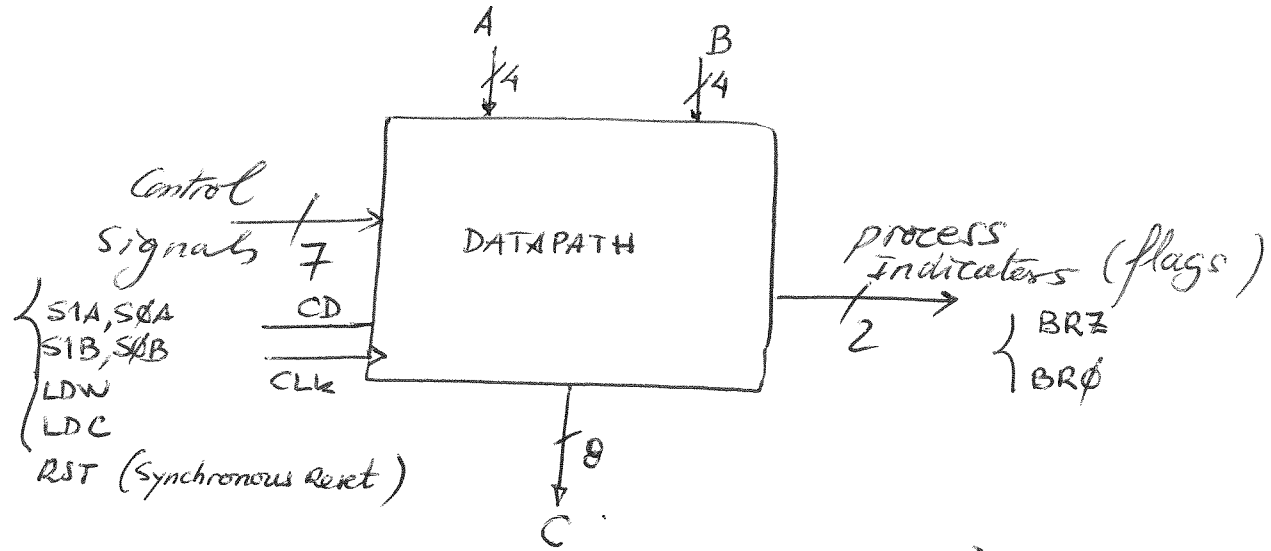
shift + add algorithm



Pseudo code  
Flow diagram  
(while designing the Datapath)



# The datapath or operational unit



working register  
W → 8-bit data register

SI	SO	Y <sup>+</sup>
0	0	Y Inhibit
0	1	→ shift to the right
1	0	← shift to the left
1	1	Load data

RegA → 8-bit shift register

RegB → 4-bit shift register

RegW } 8-bit data register  
RegC }

Example 1  $A = 1100$

$B = 1011$

$\begin{array}{r} 12 \\ \times 11 \\ \hline \end{array}$

$132 \rightarrow 10000100 \Rightarrow C$

$w \leftarrow$  working register

① Load A, B,  
Clear W, C

$A = 00001100$

$B = 101\boxed{1}$

②

$BRZ = 0$

$\Rightarrow$  bit testing  $BR\emptyset = 1 \Rightarrow W = S = AR + W = 00001100$

$AR = 00011000$  shift to the left ( $\leftarrow$ )

$BR = 010\boxed{1}$  shift to the right ( $\rightarrow$ )

③

$BRZ = 0$

$\Rightarrow$  bit testing  $BR\emptyset = 1 \Rightarrow W = S =$

$$\begin{array}{r} 00001100 \\ + 00011000 \\ \hline 00100100 \end{array}$$

$AR = 00110000$  ( $\leftarrow$ )

$BR = 001\boxed{0}$  ( $\rightarrow$ )

④

$BRZ = 0$

$\Rightarrow$  bit testing  $BR\emptyset = 0$

$AR = 01100000$  ( $\leftarrow$ )

$BR = 000\boxed{1}$  ( $\rightarrow$ )

⑤

$BRZ = 0$

$\Rightarrow$  bit testing  $BR\emptyset = 1 \rightarrow W = S =$

$$\begin{array}{r} 00100100 \\ + 01100000 \\ \hline 10000100 \end{array}$$

$AR = 11000000$  ( $\leftarrow$ )

$BR = 000\boxed{0}$  ( $\rightarrow$ )

⑥

$BRZ = 1$

$\Rightarrow$  bit testing  $C = W = 10000100$

## Example 2

$$A = 0101$$

$$B = 1101$$

$$\begin{array}{r} 5 \\ \times 13 \\ \hline 65 \end{array}$$

$$01000001 \leftarrow C$$

- ① Load A, B  
clear W, C

$$AR = 00000101; W = 00000000$$

$$BR = 1101$$

- ② BRZ = 0  $\Rightarrow$  BRO = 1  $\Rightarrow$  W = S = AR + W = 00000101

$$AR = 00001010$$

$$BR = 0110$$

shift to the left  
shift to the right

- ③ BRZ = 0  $\Rightarrow$  BRO = 0

$$AR = 00010100$$

$$BR = 0011$$

- ④ BRZ = 0  $\Rightarrow$  BRO = 1  $\Rightarrow$  W = S = AR + W =

$$AR = 00101000$$

$$BR = 0001$$

$$\begin{array}{r} 00101000 \\ 00000100 \\ \hline 00111001 \end{array}$$

- ⑤ BRZ = 0  $\Rightarrow$  BRO = 1  $\Rightarrow$  W = S = AR + W =

$$AR = 01010000$$

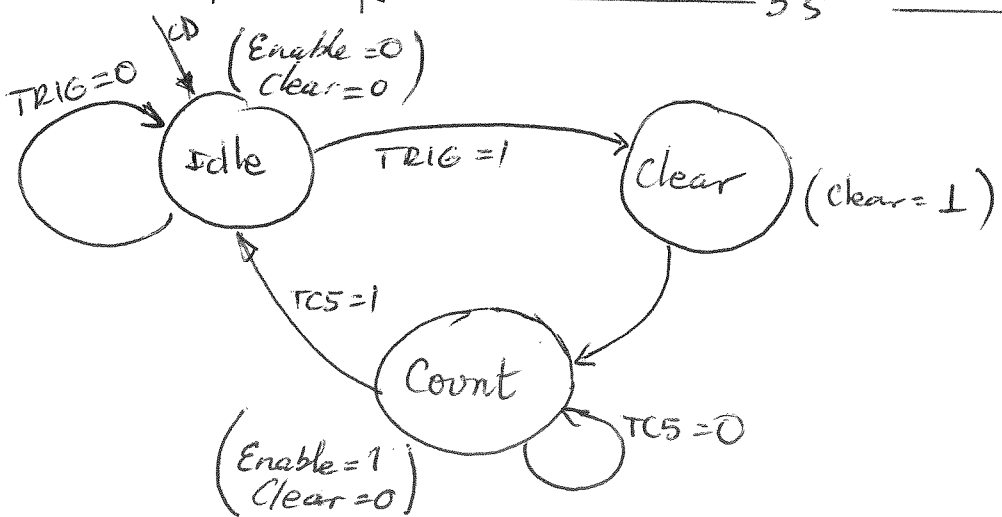
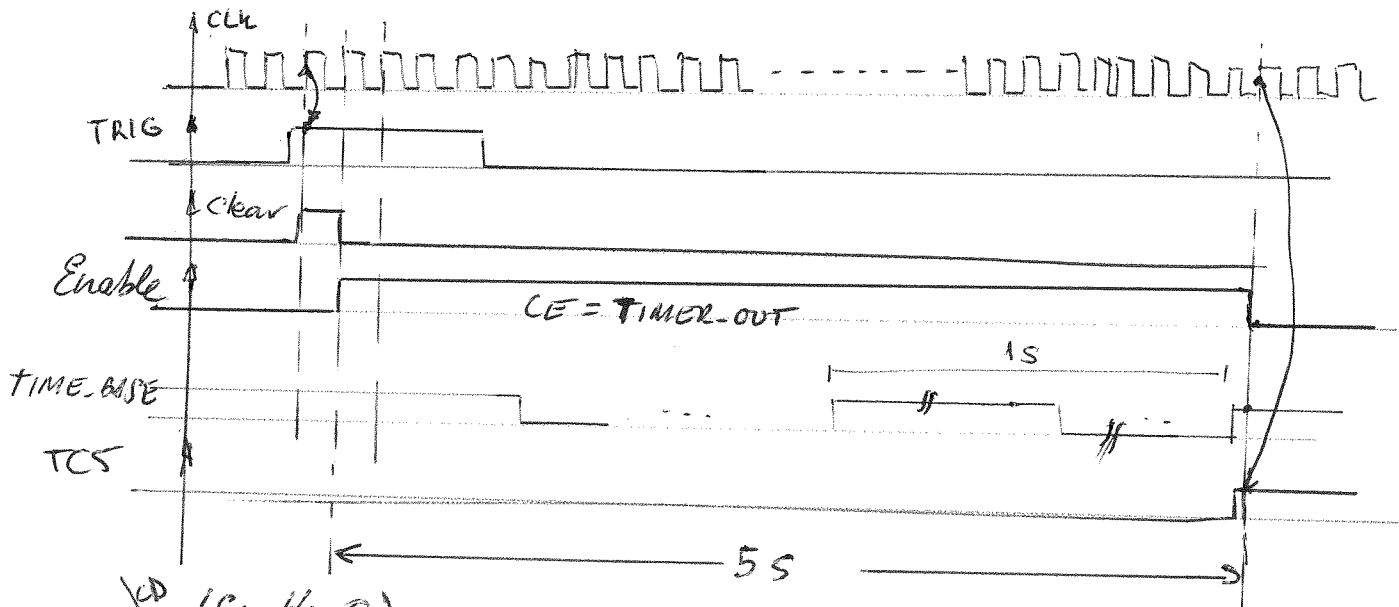
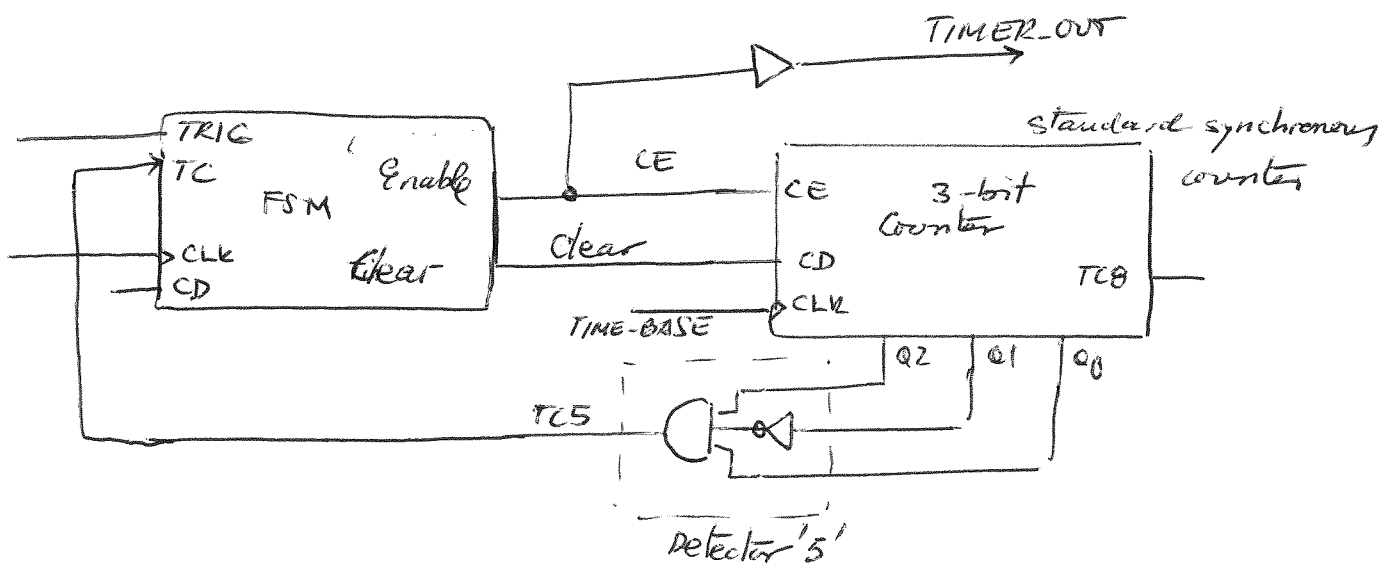
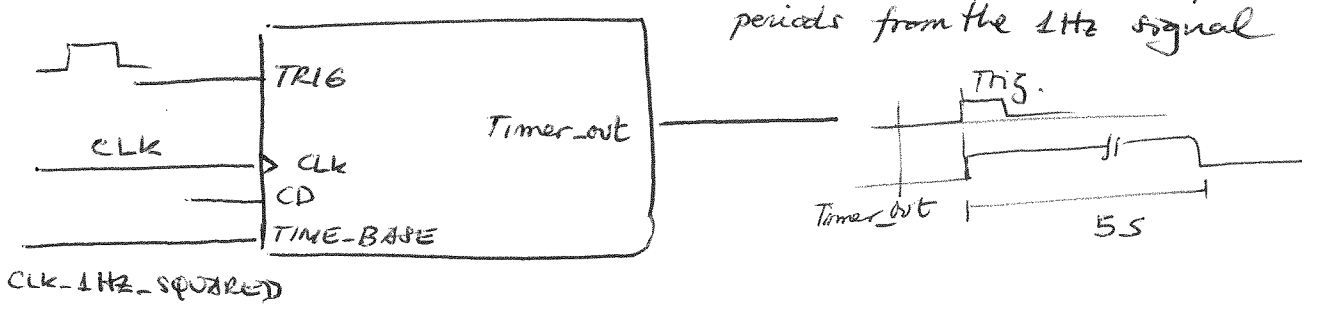
$$BR = 0000$$

$$\begin{array}{r} 01010000 \\ 00010000 \\ \hline 01000000 \end{array}$$

- ⑥ BRZ = 1  $\Rightarrow$  C = W = 01000001

# The 5s timer

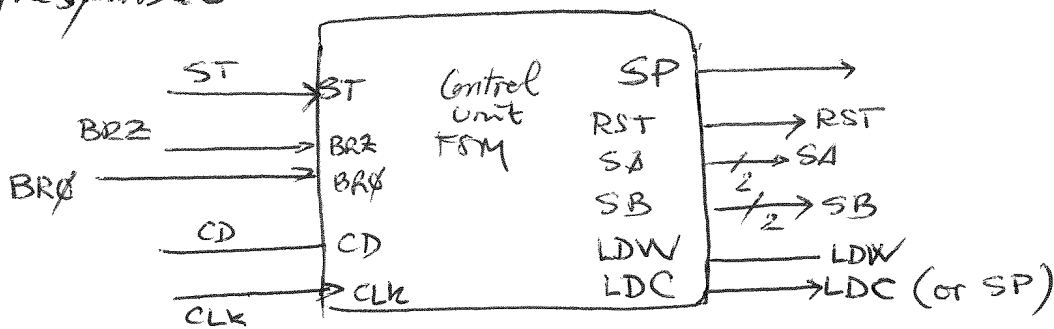
The idea is to count up to 5 periods from the 1Hz signal



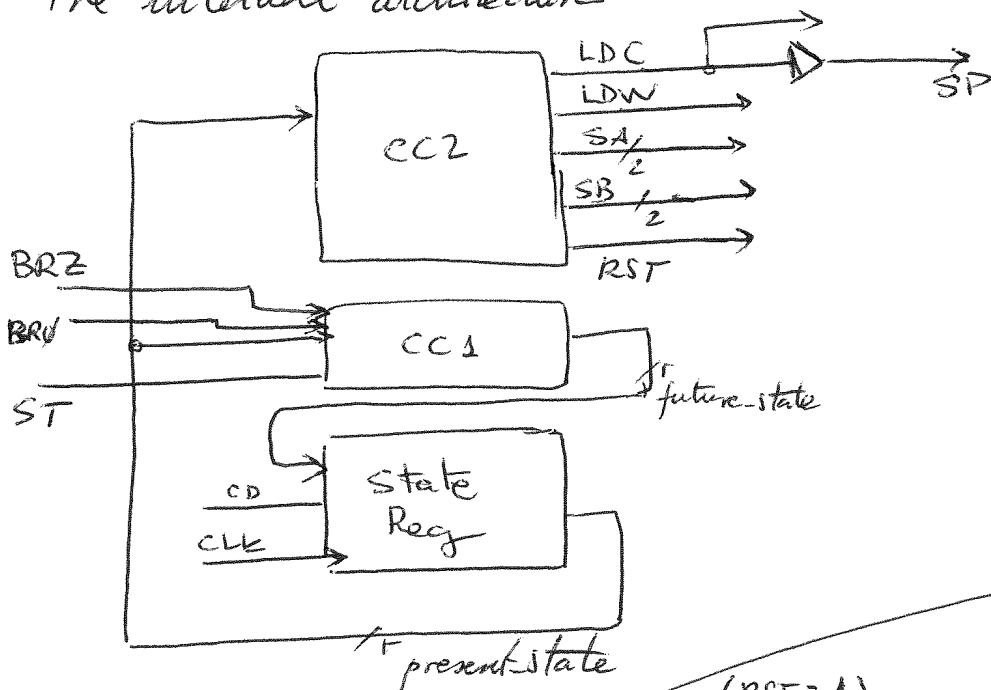
For example  
The state machine may run this state diagram to control the counter device.

# The multiplier FSM to control the datapath

## The symbol



## The internal architecture



## State Diagram

